

Channel			Value	Function
24 CH	29 CH	34 CH		
1	1	1	000 – 255	<u>Pan Movement 8bit</u>
	2	2	000 – 255	<u>Pan Fine Movement 16bit</u>
2	3	3	000 – 255	<u>Tilt Movement 8bit</u>
	4	4	000 – 255	<u>Tilt Fine Movement 16bit</u>
3	5	5	000 – 225	<u>Pan/Tilt Speed</u> From fast to low
			226 – 235	Blackout during movement
			236 – 245	No function
			246 – 255	No function
4	6	6	000 – 255	<u>Cyan 8bit</u>
		7	000 – 255	<u>Cyan 16bit</u>
5	7	8	000 – 255	<u>Magenta 8bit</u>
		9	000 – 255	<u>Magenta 16bit</u>
6	8	10	000 – 255	<u>Yellow 8bit</u>
		11	000 – 255	<u>Yellow 16bit</u>
7	9	12	000 – 255	<u>CTO 8bit</u>
		13	000 – 255	<u>CTO 16bit</u>
8	10	14	000 – 009	<u>Rotating Gobo wheel 1</u>
			010 – 019	Open
			020 – 029	Gobo 1
			030 – 039	Gobo 2
			040 – 049	Gobo 3
			050 – 059	Gobo 4
			060 – 069	Gobo 5
			070 – 079	Gobo 6
			080 – 094	Gobo 7
			095 – 109	shake, from slow to fast
			110 – 124	Gobo 1 shake, from slow to fast
			125 – 139	Gobo 2 shake, from slow to fast
			140 – 154	Gobo 3 shake, from slow to fast
			155 – 169	Gobo 4 shake, from slow to fast
			170 – 189	Gobo 5 shake, from slow to fast
			190 – 221	Gobo 6 shake, from slow to fast
			222 – 223	Gobo 7 shake, from slow to fast
			224 – 255	Gobo wheel rotation counter clockwise from fast to slow
9	11	15	000 – 127	<u>Gobo 1 rotation</u>
			128 – 189	Gobo rotation index
			190 – 193	Gobo rotation counter-clockwise from fast to slow
			194 – 255	No rotation
				Gobo rotation clockwise from slow to fast
10	12	16	000 – 004	<u>Color wheel</u>
			005 – 017	White
			018 – 130	White – Red
			031 – 043	Red
				Red – Light Blue

			044 – 056 057 – 069 070 – 082 083 – 095 096 – 108 109 – 121 122 – 134 135 – 147 148 – 160 161 – 173 174 – 186 187 – 199 200 – 226 227 – 228 229 – 255	Light blue Light Blue – Green Green Green – CTB CTB CTB – Amber Amber Amber – CTO CTO CTO – UV UV UV – White Clockwise rotation of colors from fast to slow White Counter-clockwise rotation of colors from slow to fast
11	13	17	000 – 005 006 – 014 015 – 023 024 – 032 033 – 041 042 – 050 051 – 059 060 – 068 069 – 077 078 – 091 092 – 105 106 – 119 120 – 133 134 – 147 148 – 161 162 – 175 176 – 189 190 – 221 222 – 223 224 – 255	Fixed Gobo wheel 2 Open Gobo 1 Gobo 2 Gobo 3 Gobo 4 Gobo 5 Gobo 6 Gobo 7 Gobo 8 Gobo 1 shake, from slow to fast Gobo 2 shake, from slow to fast Gobo 3 shake, from slow to fast Gobo 4 shake, from slow to fast Gobo 5 shake, from slow to fast Gobo 6 shake, from slow to fast Gobo 7 shake, from slow to fast Gobo 8 shake, from slow to fast Gobo wheel rotation clockwise from fast to slow No rotation Gobo wheel rotation counter-clockwise from fast to slow
12	14	18	000 – 127 128 – 189 190 – 193 194 – 255	Animation wheel No function Clockwise rotation from fast to slow No function Counter-clockwise rotation from slow to fast
13	15	19	000 – 031 032 – 255	Linear Prism No function Linear prism inserted
14	16	20	000 – 127 128 – 189 190 – 193 194 – 255	Linear prism rotation Prism indexing Counter-clockwise rotation from fast to slow No rotation Clockwise rotation from slow to fast
15	17	21	000 – 031 032 – 255	3-facet prism No function 3-facet prism inserted
16	18	22		3-facet prism rotation

			000 – 127 128 – 189 190 – 193 194 – 255	Prism indexing Counter-clockwise rotation from fast to slow No rotation Clockwise rotation from slow to fast
17	19	23	000 – 225 226 – 235 236 – 245 246 – 255	Frost Frost 0 - 100% linear Pulse IN effect from fast to slow Pulse OUT effect from slow to fast Frost 100%
18	20	24	000 – 225 226 – 235 236 – 245 246 – 255	Iris Iris 0 – 100% linear Pulse IN effect from fast to slow Pulse OUT effect from slow to fast Random effects from slow to fast
		25	000 – 255	Iris Fine 16bit Iris Fine movement
19	21	26	000 – 255	Zoom Zoom from maximum to minimum Beam angle
	22	27	000 – 255	Zoom Fine 16bit Zoom Fine movement
20	23	28	000 – 255	Focus Focus adjustment
	24	29	000 – 255	Focus Fine 16bit Focus Fine movement
21	25	30	000 – 031 032 – 063 064 – 095 096 – 127 128 – 159 160 – 191 192 – 223 224 - 255	Shutter Shutter closed Shutter open Strobe from slow to fast Shutter open Strobe with pulse effects from slow to fast Shutter open Strobe with random effects from slow to fast Shutter open
22	26	31	000 – 255	Dimmer Intensity from 0 % to 100%
	27	32	000 – 255	Dimmer Fine Intensity dimmer Fine
23	28	33	000 – 020 021 – 040 041 – 060 061 – 080 081 – 100 101 – 255	Dim Modes Standard Stage TV Architectural Theater Default to Unit Setting
24	29	34	000 – 079 080 – 084 085 – 087 088 – 090 091 – 093	Reset No function Reset of all motors PAN / TILT motors reset Color motors reset Gobo 1 motors reset



SG ARCHERS7 – DMX Chart

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			094 – 096 097 – 099 100 – 255	Gobo 2 motors reset Other motors reset No function
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